PURDUE

INDUSTRIAL DESIGN—PROFESSIONAL PROGRAM

College of Liberal Arts

Visual Arts - BFA IDPP 126 Credits

Departmental/Program Major Courses (78 credits)

**Mandatory portfolio reviews are required during the spring semester of the sophomore year. Students must pass this review in order to advance to the next level of Industrial Design courses.

A. ART & DESIGN CORE (12 credits) 3AD 10500 Design I 3AD 10600 Design II			3AD 11300 Basic Drawing 3AD 22700 History of Art Since 1400(Western Heritage)				
B. INDUSTRIAL DESIGN CORE (36 credits) 3_AD 14600 Design Drawing I (S) 3_AD 21500 Materials and Processes (F) 3_AD 23500 Materials and Processes II (S) 3_AD 24600 Design Drawing II (F) 3_AD 25600 Presentation Techniques (S) 3_AD 30500 Industrial Design I (F)			3_AD 30600 Industrial Design II (S) 3_AD 31500 Design Methodology (F) 3_AD 31600 Seminar on Industrial Design I (S) 3_AD 40500 Industrial Design III (F) 3_AD 40600 Industrial Design IV (S) 3_AD 41500 Professional Techniques (F)				
1AD 23400 Ai 3 AD 33400 N Or AD 45400 M 3AD 39500 Hi 3AD 41600 Se D. INDUSTRIAL	rt & Design Internsl Iew Media Culture Modern Architecture istory of Design II eminar on Industria DESIGN SELECTIV		5AD 47800 Ii 3AD 53500 F 3CGT 11600 Or CGT 16300	urniture Design Geometric Mode			
	E LIST ON PAGE 3)	3	3				
							
(3)(3)(12)(3)(3)(3)(3)(3)	nental /Program Course Requirements (48 cree ENGL 10600 First Year Composition or ENGL 10800 Accelerated First year Comp. COM 11400 Fundamentals of Speech Communication Other Languages (Proficiency through Level IV in one language) Mathematics Statistics Western Heritage (AD 22700) United States Tradition		(3) (3) (3) (3) (3) (3) (3) (3) (3)	Other Cultures Aesthetic Awareness (AD 11300) Racial and Ethnic Diversity Gender Issues Social Ethics Individual and Society Global Perspective (AD 39500) Natural Sciences Natural Sciences Lab			
University Co	re Requirements	3					
Human Cultures Human Cultures	nan Cultures Humanities — — — — — — — — — — — — — — — — — — —		Science, Technology & Society Selective Written Communication				
Behavioral/Social Science Information Literacy Science Selective Science Selective			Oral Communicati Quantitative Reaso	ion			

INDUSTRIAL DESIGN—PROFESSIONAL PROGRAM

Suggested Arrangement of Courses:

Credits	Fall 1st Year	Prerequisite	Credits	Spring 1st Year	Prerequisite
3	ENGL 10600 or 10800			COM 11400	
3	SLC 10100			SLC 10200	SLC 10100
3	AD 10500 ^{cc}			AD 10600	
3	AD 11300 ^{cc} (Aesthetic Awareness)			AD 14600	
3	CGT 11600 or 16300		3	AD 22700 (Western Heritage)	
15					

Credits	Fall 2nd Year	Prerequisite	Credits	Spring 2nd Year	Prerequisite
3	SLC 20100	SLC 10200	3	SLC 20200	SLC 20100
3	MATH	ALEKS	3	STAT	
3	AD 21500		1	AD 23400	
3	AD 24600		3	AD 23500	
3	AD 39500 (Global Perspective)		3	AD 25600	
			3	REQ D	
			0	Portfolio Review ^{cc}	
15			16		

Credits	Fall 3rd Year	Prerequisite	Credits	Spring 3rd Year	Prerequisite
3	Social Ethics		3	Racial and Ethnic Diversity	
3	Natural Science		3	Natural Science Lab	
3	AD 30500		3	AD 30600	
3	AD 31500		3	AD 31600	
2	AD 47800		3	AD 33400 or 45400	
3	REQ D		3	AD 53500	
17			18		

Credits	Fall 4th Year	Prerequisite	Credits	Spring 4th Year	Prerequisite
3	United States Tradition		3	Gender Issues	
3	Other Cultures		3	REQ D	
3	AD 40500		3	Individual & Society	
3	AD 41500		3	AD 40600	
3	AD 47800		3	AD 41600	
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15			15		

cc = Critical Course

126 semester credits required for Bachelor of Fine Arts degree.
2.0 Graduation GPA required for Bachelor of Fine Arts degree.
32 credit hours at 30000 level or higher required for Bachelor of Fine Arts degree.

INDUSTRIAL DESIGN—PROFESSIONAL PROGRAM SELECTIVE REQUIREMENTS LIST

D. INDUSTRIAL DESIGN SELECTIVES - CHOOSE THREE COURSES (9 credits)

- 3__ AD 11400 Drawing II 3__ AD 11700 Photography I: BLK & WHT Process & Aesth
- 3__ AD 20000 Beginning Painting
- 3___ AD 20500 Design III
- 3__ AD 20600 Studio in Visual Communications Design
- 3___ AD 21300 Life Drawing
- 3___ AD 22000 Computers in Art
- 3__ AD 22800 Visual Comm. Design Computing I
- $3__$ AD 22900 Visual Comm. Design Computing II
- 3__ AD 23300 Electronic Media Studio
- 3__ AD 23600 Lighting Fundamentals of Photography
- 3___ AD 24200 Ceramics I
- 3__ AD 26200 Jewelry and Metalwork
- 3__ AD 26500 Relief Printmaking
- 3___ AD 26600 Silkscreen
- 3__ AD 26700 Digital Media I: Photo & Digital Imaging
- 3__ AD 27000 Digital Constructed Textiles

- 3__ AD 32200 Computer Modeling & Animation
- 3___ AD 34200 Ceramics II
- 3__ AD 36200 Jewelry and Metal work II
- 3__ AD 36800 Etching and Intaglio
- 3__ AD 36900 Lithography
- 3__ AD 37000 Woven Textiles
- 3___ AD 40000 Advanced Painting
- 3__ AD 40400 Moldmaking/Wheel Throwing Prod Tech
- 3__ AD 41700 Variable Topics in ETB
- 3 AD 42600 Robotic Art
- 3 AD 44200 Ceramics III
- 3__ AD 46200 Metalsmithing
- 3__ AD 52200 Interaction Design Evaluation
- 3__ AD 54200 Information Visualization Design
- 3__ FNR 48400 Furniture Design for CN Manufacturing
- 3_MGMT 42300 New Product Development